

# SANDBLAST RALLY 2006

Instructions for working the Arrival part of the Start Control

## Before The Rally Cars Arrive

Your Stage Captain will help you figure out where to put the control signs. Generally they are aligned with marked stakes in the ground or marked ribbons on the trees. The order is:

1. Yellow Clock (cars wait here)
2. Red Clock (competitors check in here)
3. Red solid black flag (the actual start)

**Don't let any non-rally traffic on the road!** To this end, temporarily park one of your vehicles across the road. When the Zero Car or other rally officials start showing up, move your car out of the way.

Synchronize your digital wristwatch with the official rally time before the finish guys take the clock. (Plus or minus one or two seconds is ok.)

## When The Rally Cars Arrive

Working the Arrival part of the Start (technically called the ATC, or "Arrival Time Control") means you have two jobs:

1. Record when the rally cars get to you
2. Assign each rally car a time that they are supposed to start the stage

### ***Recording when the rally cars get to you***

Each rally car has a minute that they are supposed to enter the control (pass the first sign). They will generally wait just on the other side of the sign until their minute, wait another ten seconds to make sure they don't enter early, then drive in. Look at your watch when they actually hand you the time card. This time (just the hour and minute, no seconds) is going to be written down in three places:

1. First, the Arrival Log
2. Second, in the 'Actual Arrival At TC #' box of the transit or stage they just finished
3. Third, in the 'Actual Arrival at TC #' box of the stage they are about to start

TC stands for "Time Control", which is what you are. Each Time Control has a number, and it matches the stage number. So Stage 4 starts with TC4.

Steps 3 will always be done on the page after Step 2.

### ***Assign each rally car a time that they are supposed to start the stage***

Normally this is very simple: take the time that you recorded in Steps 1, 2, and 3, and add three minutes. Record this time in the box marked 'Provisional Start Time'.

The only complication comes if two cars enter during the same minute. If this is the case, the first car that gets to you, treat normally, just add three minutes. The second car, though, you will have to add an extra minute, so that the two cars aren't at the start line at the same time! This may cause a domino effect where you have to add four minutes to each car for a while, that's ok. Just make sure that each Provisional Start Time you assign is different.

If the Codriver is really complaining about something, just make a note on the log and scoring will sort it all out later. Be sure to give your logs to the Sweep vehicle when they come through to close the stage.